

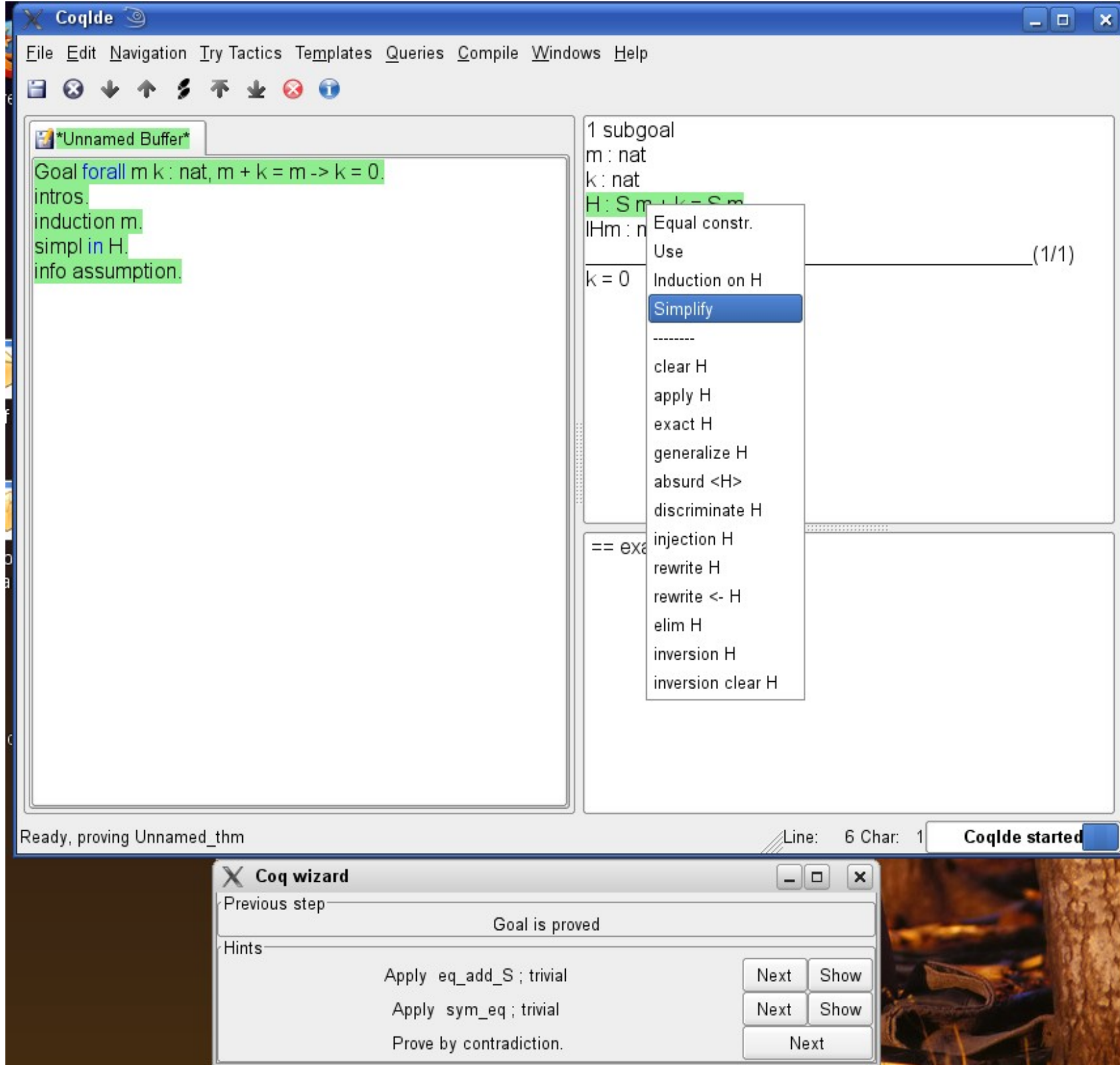
Interactive Proving with Coq

proving with mouse and some examples

CoqIde + Papuq

- CoqIde works with multiple files,
- marks and protects processed fragment of the script,
- separate windows for proof state and for inspection/search results,
- menus with inspection commands, tactics and script command templates.
- Papuq adds a help window proposing simple actions,
- lets inspect the lemmas it proposed to apply,
- extends the context menu of CoqIde showing most worthwhile actions first,
- „wizard” automation tries out several tactics.

CoqIde + Papuq: example



Proof General

- a plugin for Emacs and Eclipse,
- works with many proof assistants,
- featureset overlapping with CoqIde (no context menu),
- proof-by-pointing for some provers (LEGO).

```
Fixpoint list_contents [l:(list A)] : (multiset A) :=  
  Cases 1 of  
  nil => emptyBag  
  | (cons a l) => (munion (singletonBag a) (list_contents l))  
end.  
  
Lemma list_contents_app : (l:(list A))  
  (meq (list_contents (app l m)) (munion (list_contents l) (list_contents m))).  
Proof.  
  Induction 1; Simpl; Auto with datatypes.  
  Intros.  
  Apply meq_trans with  
    (munion (singletonBag a) (munion (list_contents l) (list_contents m))); Auto with datatypes.  
  Qed.  
  Hints Resolve list_contents_app.  
  
Definition permutation := [l,m:(list A)](meq (list_contents l) (list_contents m)).  
  
Lemma permut_refl : (l:(list A))(permutation l l).  
--XS;coq Font Scripting -----45%-----  
Process the next proof command
```

```
A : Set  
leA : (relation A)  
eqA : (relation A)  
leA_dec : (x,y:A){(leA x y)3+{~(leA x y)3  
eqA_dec : (x,y:A){(eqA x y)3+{~(eqA x y)3  
leA_refl : (x,y:A)(eqA x y)→(leA x y)  
leA_trans : (x,y,z:A)(leA x y)→(leA y z)→(leA x z)  
leA_antisym : (x,y:A)(leA x y)→(leA y x)→(eqA x y)  
=====
```

Proof-by-Pointing

- Not present (yet) in CoqIde, but present in earlier Coq interfaces (IDEs): CtCoq (mid-nineties) and Pcoq (2003).
- Similar to the idea of context menu present in CoqIde, performs multiple actions from a single mouse interaction.
- Already proved theorems should be accessible similarly to assumptions.
- Drag-and-drop: e.g. drag equality to the subterm to rewrite (match the terms and generate subgoals for assumptions of the equality).
- Point-and-shoot: while pointing, select the tactic to apply to the subterm after it is brought to the surface.

Proof-by-Pointing

Rules descend recursively to the position pointed by mouse.

$$\wedge left_1 : \frac{\boxed{A}, B, A \wedge B, \Gamma \vdash C}{\boxed{A} \wedge B, \Gamma \vdash C}$$

$$\wedge left_2 : \frac{A, \boxed{B}, A \wedge B, \Gamma \vdash C}{A \wedge \boxed{B}, \Gamma \vdash C}$$

$$\vee left_1 : \frac{\boxed{A}, A \vee B, \Gamma \vdash C \quad B, A \vee B, \Gamma \vdash C}{\boxed{A} \vee B, \Gamma \vdash C}$$

$$\vee left_2 : \frac{A, A \vee B, \Gamma \vdash C \quad \boxed{B}, A \vee B, \Gamma \vdash C}{A \vee \boxed{B}, \Gamma \vdash C}$$

$$\supset left_1 : \frac{A \supset B, \Gamma \vdash \boxed{A} \quad B, A \supset B, \Gamma \vdash C}{\boxed{A} \supset B, \Gamma \vdash C}$$

$$\supset left_2 : \frac{A \supset B, \Gamma \vdash A \quad \boxed{B}, A \supset B, \Gamma \vdash C}{A \supset \boxed{B}, \Gamma \vdash C}$$

$$\forall left : \frac{\boxed{A[x \setminus e]}, \forall x A, \Gamma \vdash C}{\forall x \boxed{A}, \Gamma \vdash C}$$

$$\exists left : \frac{\boxed{A[x \setminus c]}, \exists x A, \Gamma \vdash C}{\exists x \boxed{A}, \Gamma \vdash C}$$

$$\wedge right_1 : \frac{\Gamma \vdash \boxed{A} \quad \Gamma \vdash B}{\Gamma \vdash \boxed{A} \wedge B}$$

$$\wedge right_2 : \frac{\Gamma \vdash A \quad \Gamma \vdash \boxed{B}}{\Gamma \vdash A \wedge \boxed{B}}$$

$$\vee right_1 : \frac{\Gamma \vdash \boxed{A}}{\Gamma \vdash \boxed{A} \vee B}$$

$$\vee right_2 : \frac{\Gamma \vdash \boxed{B}}{\Gamma \vdash A \vee \boxed{B}}$$

$$\supset right_1 : \frac{\boxed{A}, \Gamma \vdash B}{\Gamma \vdash \boxed{A} \supset B}$$

$$\supset right_2 : \frac{A, \Gamma \vdash \boxed{B}}{\Gamma \vdash A \supset \boxed{B}}$$

$$\forall right : \frac{\Gamma \vdash \boxed{A[x \setminus c]}}{\Gamma \vdash \forall x \boxed{A}}$$

$$\exists right : \frac{\Gamma \vdash \boxed{A[x \setminus e]}}{\Gamma \vdash \exists x \boxed{A}}$$

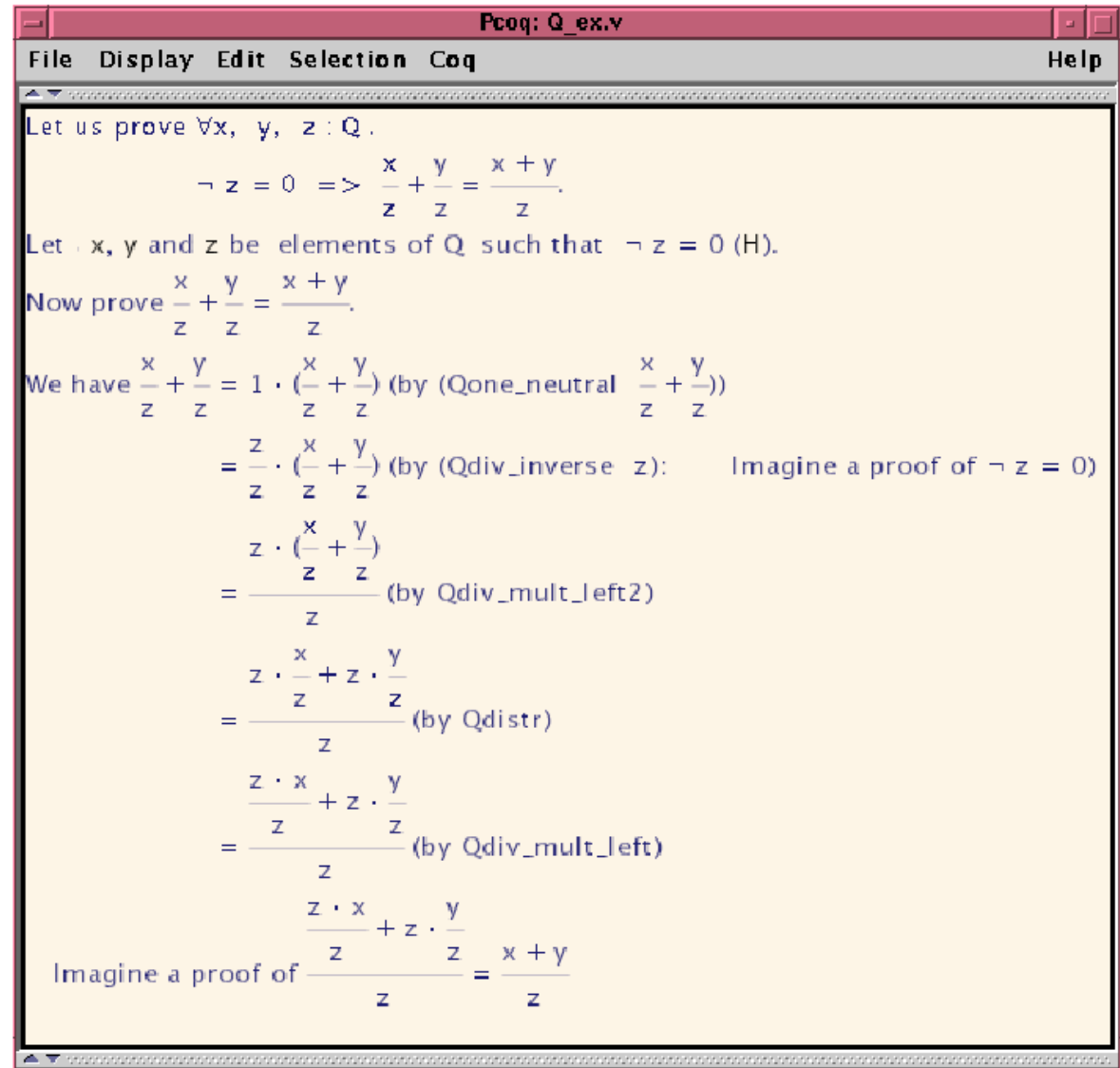
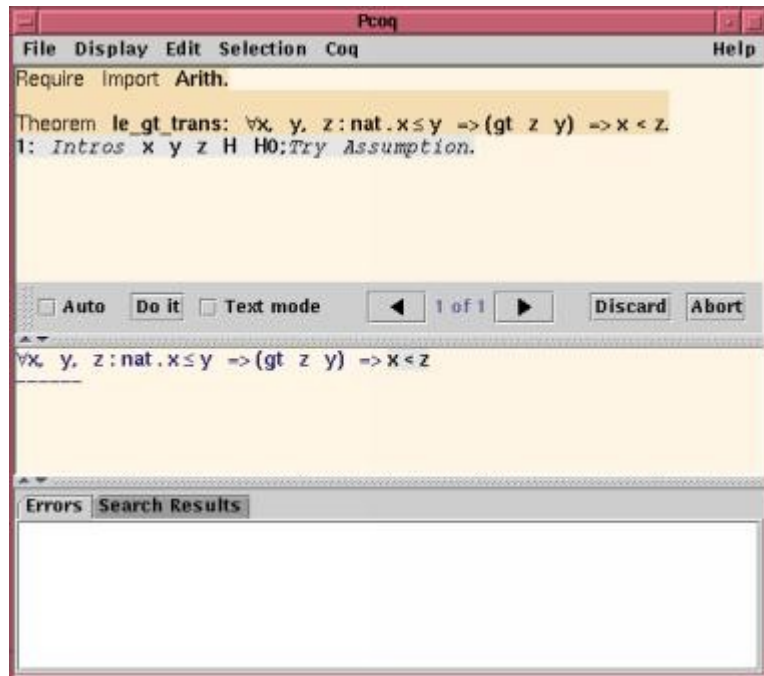
type-specific
induction scheme:

$$\frac{\Gamma \vdash P(0) \quad P(n), \Gamma \vdash P(n+1)}{\Gamma \vdash \forall [n : int] P(n)}$$

Proof-by-Pointing: 5-click example

- Goal $(p\ a \vee q\ b) \wedge (\text{forall } x, p\ x \rightarrow q\ x) \rightarrow (\text{exists } x, q\ x)$.
- Point to $p\ a$ in conclusion.
 - Two subgoals with $p\ a$ resp. $q\ b$, and $\text{forall } x, p\ x \rightarrow q\ x$ in assumptions, the one with $p\ a$ selected.
- Point to $p\ x$ from $\text{forall } x, p\ x \rightarrow q\ x$ in assumptions.
 - $p\ x$ is automatically proved, and thus $q\ a$ is added to assumptions.
- Twice: point to $q\ x$ in conclusion.

Pcoq and Proof Presentation



Extracting Text from Proof

Rules for abstraction

| | | |
|---------------------------------|------------------|--|
| $(\lambda l: A_{Type}. M)_\tau$ | \triangleright | Let $l: A$ M We have proved τ |
| $(\lambda h: A_{Prop}. M)_\tau$ | \triangleright | Assume A (h) M We have proved τ |
| $(\lambda x: A_{Set}. M)_\tau$ | \triangleright | Consider an arbitrary x in A M We have τ , since x is arbitrary |

Rules for application

| | | |
|--------------------------------|------------------|------------------------------------|
| $(M_{\forall x: P. Q} N)_\tau$ | \triangleright | M In particular τ |
| $(M_{P \supset Q} N)_\tau$ | \triangleright | - N - M We deduce τ |

Rules for identifiers

| | | |
|----------|------------------|-------------------------|
| h_τ | \triangleright | By h we have τ |
| T_τ | \triangleright | Using T we get τ |

Analogous (compact) rules are built for repeated abstractions and applications.

Extracting Text from Proof

Rules for introduction theorems

| | | |
|---------|--|--|
| | | $\begin{array}{c} -N^1 \\ \vdots \\ -N^i \end{array}$ |
| | $(\mathbb{C}intro\ M^1 \dots M^n\ N^1 \dots N^i)_\tau$ | \triangleright So by definition of \mathbb{C} we have τ |
| $i = 0$ | $(\mathbb{C}intro\ M^1 \dots M^n)_\tau$ | \triangleright By definition of \mathbb{C} we have τ |
| $i = 1$ | $(\mathbb{C}intro\ M^1 \dots M^n\ N)_\tau$ | $\begin{array}{c} N \\ \triangleright \text{By definition of } \mathbb{C} \text{ we have } \tau \end{array}$ |

Rules for elimination theorems

| | | |
|---------|--|---|
| | | $\begin{array}{c} P \\ \text{Therefore by definition of } \mathbb{C}, \text{ to prove } \tau \text{ we have } i \text{ cases:} \\ \text{Case}_1: \\ N^1 \\ \vdots \\ \text{Case}_i: \\ N^i \end{array}$ |
| | $(\mathbb{C}elim\ M^1 \dots M^n\ N^1 \dots N^i\ P)_\tau$ | \triangleright So we have τ |
| $i = 0$ | $(\mathbb{C}elim\ M^1 \dots M^n\ P)_\tau$ | $\begin{array}{c} P, \text{ by definition of } \mathbb{C} \text{ there is a contradiction} \\ \triangleright \text{So we can assert } \tau \end{array}$ |
| $i = 1$ | $(\mathbb{C}elim\ M^1 \dots M^n\ N\ P)_\tau$ | $\begin{array}{c} P \\ \text{Therefore by definition of } \mathbb{C} \text{ to prove } \tau \\ N \\ \triangleright \text{So we have } \tau \end{array}$ |

Extracting Text from Proof: examples

Let $U: Type$
Let $P, Q: U \rightarrow Prop$
Let $a: U$
Assume $(P a) \ (h)$ and $\forall x: U. (P x) \supset (Q x) \ (h_0)$
Applying h_0 with h we get $(Q a)$
We have proved $(P a) \supset (\forall x: U. (P x) \supset (Q x)) \supset (Q a)$
We have proved $\forall U: Type. \forall P, Q: U \rightarrow Prop. \forall a: U. (P a) \supset (\forall x: U. (P x) \supset (Q x)) \supset (Q a)$

By definition of \mathbb{N} to prove $\forall n: \mathbb{N}. 0 \leq n$, we have two cases:

Case₁:

By definition of \leq we have $0 \leq 0$

Case₂:

Let $m: \mathbb{N}$

Assume $0 \leq m \ (h)$

From h and the definition of \leq , we have $0 \leq (\text{Suc } m)$

We have proved $0 \leq m \supset 0 \leq (\text{Suc } m)$

We have proved $\forall m: \mathbb{N}. 0 \leq m \supset 0 \leq (\text{Suc } m)$

So we have $\forall n: \mathbb{N}. 0 \leq n$

Let $A, B : Prop$

Assume $A \vee B \ (h)$

Assume $A \ (i)$

From i and the definition of \vee , we have $B \vee A$

-We have proved $A \supset B \vee A$

Assume $B \ (j)$

From j and the definition of \vee , we have $B \vee A$

-We have proved $B \supset B \vee A$

-We have h

Applying $\vee elim$ we get $B \vee A$

We have proved $A \vee B \supset B \vee A$

We have proved $\forall A, B: Prop. A \vee B \supset B \vee A$

Coq specification language: Gallina

Some of the syntax:

```
term ::= forall binderlist , term
      | fun binderlist => term
      | fix fix_bodies
      | cofix cofix_bodies
      | let ident_with_params := term in term
      | let fix fix_body in term
      | let cofix cofix_body in term
      | let ( [name , ... , name] ) [dep_ret_type] := term in term
      | if term [dep_ret_type] then term else term
      | term : term
      | term -> term
      | term arg ... arg
      | match match_item , ... , match_item [return_type] with
        [[[ equation | ... | equation] end
fix_bodies ::= fix_body
            | fix_body with fix_body with ... with fix_body for ident
fix_body  ::= ident binderlet ... binderlet [{struct ident}] [: term] := term
dep_ret_type ::= [as name] return term
match_item  ::= term [as name] [in term]
equation    ::= mult_pattern | ... | mult_pattern => term
```

Coq specification language: Gallina

- Type hierarchy: proofs in formulas, formulas in **Prop**, other types (specifications) of non-types in **Set**, **Prop** and **Set** in **Type**₍₀₎, **Type**_(i) in **Type**_(i+1)
- Products **forall** $x : A, B$ are written $A \rightarrow B$ when x doesn't occur in B .
- $(x : A := B) \dots$ is a shortcut for **let** $x : A := B$ **in** ...
- Subterms replaced by `_` or declared as implicit are (tried to be) inferred by type inference.
- `return_type` is the type of a pattern matching term, it can depend on the matched value, or its type:

```
Definition sym_equal (A:Type) (x y:A) (H:eq A x y) : eq A y x :=  
  match H in eq __ z return eq A z x with  
  | refl_equal => refl_equal A x end.
```

Gallina's command language:

The Vernacular

sentence ::=

| (**Axiom** | **Conjecture** | **Parameter**[s] | **Variable**[s] | **Hypothes**[is|es])
 (ident ... ident : term | binder ... binder).

| (**Definition** | **Let**) ident_with_params := term.

| [**Co**]**Inductive** ind_body **with** ... **with** ind_body.

| [**Co**]**Fixpoint** fix_body **with** ... **with** fix_body.

| (**Theorem** | **Lemma** | **Definition**) ident [binderlet ... binderlet] : term.
 [**Proof.** proof_script (**Qed.**|**Defined.**|**Admitted.**)]

| **Record** ident [binderlet ... binderlet] : sort := [ident] {[name [: term] :=
 term] ; ... ; name [: term] := term]}.

| **Function** ident binder...binder {(**struct** ident | **measure** term ident | **wf**
 term ident)} : term := term.

| **Section** ident. | **End** ident.

| **Module** [**Import** | **Export**] ident [module_bindings] (: | <:) module_type.

| **Coercion** qualid : class1 >-> class2.

The Vernacular

- Declaration introduces a name with a given type.
- Definition gives a name for a term.
- `ind_body ::= ident [binderlet ... binderlet] : term := [[]
ident [binderlet ... binderlet] [: term] | ... | ident
[binderlet ... binderlet] [: term]]`
- **Fixpoint** introduces recursive definition or inductive proof decreasing w.r.t. the argument in **{struct ident}**
- Definitions can also be built interactively by tactics.
- **Records** are syntax sugar for one-constructor inductive definitions, known from programming langs.
- **Let** definitions are local to sections.

The Vernacular

- ***Function*** is a generalization of ***Fixpoint*** that besides the function, generates
 - an induction principle that reflects the recursive structure of the function
 - its fixpoint equality (if recursive)
 - graph (relation) of the function (silently).
- Non-recursive arguments should go first.
- Limited pattern-matching (currently dependent cases not supported).
- ***measure*** and ***wf*** allow to easily define a function decreasing on given ordering relation, generate proof obligations for monotonicity (and well-foundedness).

The Vernacular

- A module with parameters is a functor.
- Libraries (directories) and modules (files and modules in files) form a common hierarchy.
- Implicit coercions allow to write:
 - $f\ a$ where $f:\text{forall } x:A, B$ and $a:A'$ when A' can be seen in some sense as a subtype of A .
 - $x:A$ when A is not a type, but can be seen in a certain sense as a type: set, group, category etc.
 - $f\ a$ when f is not a function, but can be seen in a certain sense as a function: bijection, functor, any structure morphism etc.
- For example, $\text{forall } (x1 : A1)..(xn : An)(y: C\ x1..xn), D\ u1..um$ can coerce an object $t:C\ t1..tn$ to $f\ t1..tn : D\ u1..um$: we declare $\text{Coercion } f : C \rightarrow D$.

Coq Libraries

- Coq is easily extensible with user-provided notations.
- Initial library contains logical operators, basic datatypes: product *prod*, *sum*, specification *sig* (object with a proof of its property), *sumbool* (non-dependent sum of *Props*: a choice between two formulas), *nat*.
- Standard library contains useful basic logical and arithmetic (Peano, integers, reals) facts, and datatypes: lists, sets, maps.
- Everything else is in the contributions library.

Coq Standard Library

- **Logic** Classical logic and dependent equality
- **Arith** Basic Peano arithmetic
- **NArith** Basic positive integer arithmetic
- **ZArith** Basic relative integer arithmetic
- **Bool** Booleans (basic functions and results)
- **Lists** Monomorphic and polymorphic lists (basic functions and results), Streams (infinite sequences defined with co-inductive types)
- **Sets** Sets (classical, constructive, finite, infinite, power set, etc.)
- **FSets** Specification and implementations of finite sets and finite maps (by lists and by AVL trees)
- **IntMap** Representation of finite sets by an efficient structure of map (trees indexed by binary integers).
- **Reals** Axiomatization of real numbers (classical, basic functions, integer part, fractional part, limit, derivative, Cauchy series, power series and results,...)
- **Relations** Relations (definitions and basic results).
- **Sorting** Sorted list (basic definitions and heapsort correctness).
- **Strings** 8-bits characters and strings
- **Wellfounded** Well-founded relations (basic results).

The Vernacular: search

- ***Print qualid.*** displays name's associated term and its type.
- ***Check term.*** displays term's type (in current context=i.c.c.).
- ***Search qualid.*** displays all theorems i.c.c. (=a.t.i.c.c.) whose conclusion head is qualid.
- ***SearchAbout qualid.*** displays a.t.i.c.c. containing qualid.
- ***SearchPattern term.*** displays a.t.i.c.c. with conclusion matching the given term.
 - `Coq < SearchPattern (_ + _ = _ + _).`
 - `plus_comm: forall n m : nat, n + m = m + n`
 - `plus_Snm_nSm: forall n m : nat, S n + m = n + S m ...`
- ***SearchRewrite term.*** displays a.t.i.c.c. with conclusion being equality, its one side matching the given term.
 - `Coq < SearchRewrite (_ + _ + _).`
 - `plus_assoc: forall n m p : nat, n + (m + p) = n + m + p ...`

The Vernacular: more commands

- ***Load*** *ident*. loads a source file *ident.v*.
- ***Require [Import]*** *ident*. loads and opens a compiled module *ident.vo*. (Not visible outside.)
- ***Print Modules***. shows the currently loaded/opened modules.
- ***Qed.******Save***. finishes proof defining an opaque constant (it cannot be unfolded or proven different to another opaque constant).
- ***Save*** *ident*. as above for goals started with ***Goal*** *term*.
- ***Defined***. finishes proof defining a transparent constant.
- ***Admitted***. gives up proving and declares the goal as an axiom.
- ***Abort***. aborts proving and discards the goal.

Coq Selected Tactics

- ***refine term*** allows to give an exact proof but still with some holes noted `_`.
- ***eapply term*** tries to unify current goal with the conclusion of given term, turns uninstantiated variables in premises into existential meta-variables.
- ***compute*** performs beta delta iota zeta reductions.
- ***functional induction (qualid term ... term)*** performs case analysis and induction following the definition of a function.
- ***inversion ident*** „destructs” ident generating subgoals for each constructor of inductive predicate which is the type of ident, and discards the subgoals where „unpacked” assumptions are contradictory.

Coq Automation

- ***[e]auto [with ident ... ident | with *] [using lemma ... lemma]*** Prolog-like (depth-first) resolution procedure: reduces goal to an atomic one (intros), tries tactics associated with goal head in turn (lower cost tactics first; theorems used with ***apply***); recurses to subgoals. Either solves the goal completely or leaves intact. *idents* name hint databases, *** means uses all hints, lemmas are additional hints. ***eauto*** uses ***eapply*** (unification rather than pattern-matching).
- ***firstorder [tactic] [with ident ... ident] [using ident ... ident]*** performs first-order reasoning, applies tactic to subgoals where logical reasoning fails, extends the proof search environment with ***with-ident*** lemmas and lemmas from ***using-ident*** hint databases.

Coq Automation

- ***congruence*** for equational reasoning.
- ***autorewrite with ident ... ident [using tactic] [in qualid]*** applies a rewrite system joining the *idents* rewriting rule bases; applies *tactic* (if given) after each rewrite step; performs rewritings in assumption *qualid* (if given).
- **omega** solves Presburger arithmetic for nat and Z (binary integers).
- ***ring*** does associative-commutative rewriting in ring and semi-ring structures. It is implemented directly in Coq (reflection). It works by registering ring properties for given type, rules for evaluating coefficients, and a morphism from coefficients to the ring carrier type.

Example: mergesort

- Sorting
 - First, specify sorting lists of natural numbers through a predicate:
 - $\text{sort} : \text{list nat} \rightarrow \text{list nat} \rightarrow \text{Prop}.$
- Merging
 - Define a function *merge*: $\text{list nat} \rightarrow \text{list nat} \rightarrow \text{list nat}$ such that the following lemma holds:
 - Lemma *merge_and_sort* : forall l l', sorted l \rightarrow sorted l' \rightarrow sort (l++l') (merge l l').
 - Prove this property.

Example: mergesort

- Balanced binary trees
 - Consider the type of binary trees whose nodes are labeled in type N and leaves in type L :
 - Inductive $\text{tree}(N\ L:\text{Type}):\text{Type} := \text{Leaf} : L \rightarrow \text{tree}\ N\ L \mid \text{Node} : N \rightarrow \text{tree}\ N\ L \rightarrow \text{tree}\ N\ L \rightarrow \text{tree}\ N\ L$.
 - We now consider trees whose nodes contain boolean values and leaves an optional value of type L , i.e trees of type $\text{tree}\ \text{bool}\ (\text{option}\ L)$. Complete the following definition:
 - Inductive $\text{balanced}(L:\text{Type}): \text{tree}\ \text{bool}\ (\text{option}\ L) \rightarrow \text{nat} \rightarrow \text{Prop} :=$
- Insertion in a balanced tree
 - Define a function:
 - $\text{insert}\ (L:\text{Type}): L \rightarrow \text{tree}\ \text{bool}\ (\text{option}\ L) \rightarrow \text{tree}\ \text{bool}\ (\text{option}\ L)$
 - such that the insertion of $l:L$ into a balanced tree results in a balanced tree

Example: mergesort

- Building a balanced tree from a list
 - Define a function such that *share _ l*s returns a balanced tree containing all the elements of *l*s
 - `share (L:Type) : L -> tree bool (option L)`
- We now have all material for building the function
 - `mergesort : list nat -> list nat`
 - let *l* be a list of natural numbers
 - build a balanced tree whose leaves are labeled with the elements of *l*
 - flatten this tree, using *merge* to combine the leaves of the left and right subtrees
- Prove the theorem:
 - Theorem `mergesort_ok : forall l, sort l (mergesort l).`

Extraction of programs

- Output languages: OCaml, Haskell and Scheme
- ***Extraction qualid.*** extracts one constant or module.
- ***Recursive Extraction qualid ... qualid.*** extracts together with all dependencies.
- ***Extraction „file” qualid ... qualid.*** as above into one monolithic file.
- ***Extraction Library ident.*** extracts the whole library into ML module ident.ml.
- ***Recursive Extraction Library ident.*** extracts the library into ident.ml and all libraries/modules it depends on into their files.

Extraction of programs

- ***Extraction Language (Ocaml | Haskell | Scheme | Toplevel)***. *Toplevel* is pseudo-OCaml, doesn't change names so fails OCaml syntax, works only for toplevel.
- ***Extract Constant qualid => string***. extracts *qualid* as *string*, which can be an identifier or a quoted (arbitrary) string. (Defines *qualid* as *string*.)
- ***Extract Inlined Constant qualid => string***. as above, but inlines the string for each occurrence of *qualid*.
- ***Extract Constant qualid string ... string => string***. extracts type schemes (e.g. $Y \text{ „`a” „`b” } \Rightarrow \text{ „`a * `b”}$)
- ***Extract Inductive qualid => string [string ...string]***. extracts inductive definitions.
 - Extract Inductive sumbool => "bool" ["true" "false"].

Sources

- „*Proof by Pointing*” Yves Bretot, Gilles Kahn, Laurent Thery, 1994
- „*Mathematics and Proof Presentation in Pcoq*” Ahmed Amerkad, Yves Bretot, Loic Pottier, Laurence Rideau
- „*Extracting Text from Proof*” Yann Coscoy, Gilles Kahn, Laurent Thery
- „*The Coq Proof Assistant Reference Manual Version 8.1*” The Coq Development Team: LogiCal Project
- An exercise from the „*Coq'Art*” book webpage, Pierre Castéran, Julien Forest, based on an exercise from Epigram tutorial